### ESc 101: Fundamentals of Computing

#### Lecture 23

Feb 24, 2010

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### OUTLINE



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### • Consider int A[SIZE] [SIZE] declaration.

- As observed, this declares SIZE+1 pointers: A, A[0], ..., A[SIZE-1].
- A[i] points to the element A[i][0].
- A also points to the element A [0] [0].
- A[0], ..., A[SIZE-1] can be viewed as an array of pointers.
- In that case, A should point to A [0]!

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- However, there is no need to store the address of A[0] as we never change the contents of A[0].
- So the treatment of A is a little inconsistent:
  - ▶ It points to A [0] [0].
  - ▶ It also "behaves" as pointer to A[0], in that \*A is the same as A[0].
  - ▶ Which, of course, means that both A and \*A are addresses of A [0] [0]!
- Since \*(A[0]) is the location A[0][0] and \*A is same as A[0], \*\*A is also the location A[0][0].
- Similarly, \*(A+1) is same as A[1], \*(A+2) is same as A[2] as so on.

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# Making Sense of the Pointers

#### A USEFUL ASSUMPTION

Assume that A points to A[0] instead of A[0][0].

• Then pointer arithmetic as above has no inconsistency.

• Therefore, even though not true, it is a useful assumption to make.

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